

# Technical Note - TN1007

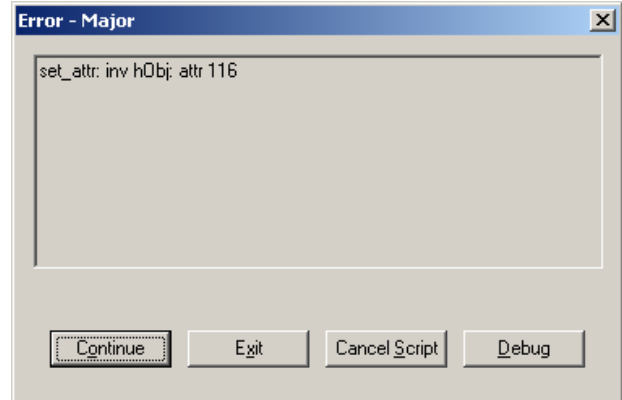
## Solving the “set\_attr: inv hObj: attr 116” error

### Scope

This technical note applies to all V3.1 and later Music Ace products running on non-network Windows systems. For network versions of Music Ace products see TN1007n.

### Overview

When playing the Music Ace games you may encounter the error message shown here to the right. Follow the procedure below to eliminate this error message.



### Procedure

1. Locate the Debug.cfg configuration file. If you have installed the product using the default settings it will be located at:

**for Music Ace:**

c:\Program Files\Harmonic Vision\Music Ace\cfg\Debug.cfg

**for Music Ace 2:**

c:\Program Files\Harmonic Vision\Music Ace 2\cfg\Debug.cfg

**for Music Ace Starter:**

c:\Program Files\Harmonic Vision\Music Ace Starter\cfg\Debug.cfg

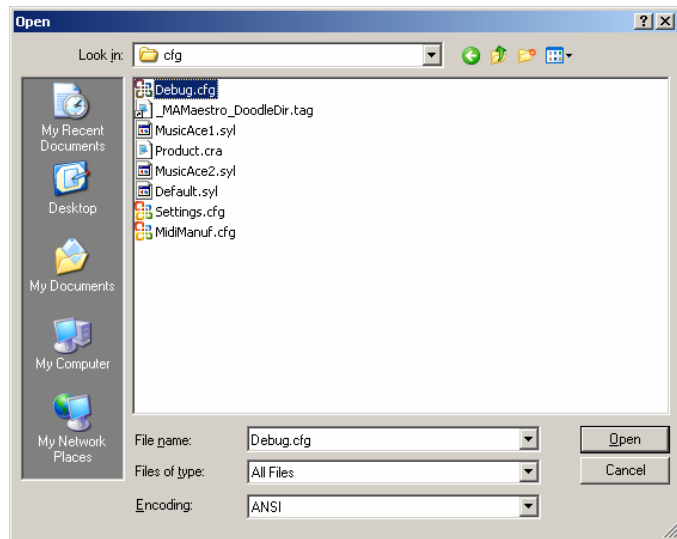
**for Music Ace Deluxe:**

c:\Program Files\Harmonic Vision\Music Ace Deluxe\cfg\Debug.cfg

**for Music Ace Maestro:**

c:\Program Files\Harmonic Vision\Music Ace Maestro\cfg\Debug.cfg

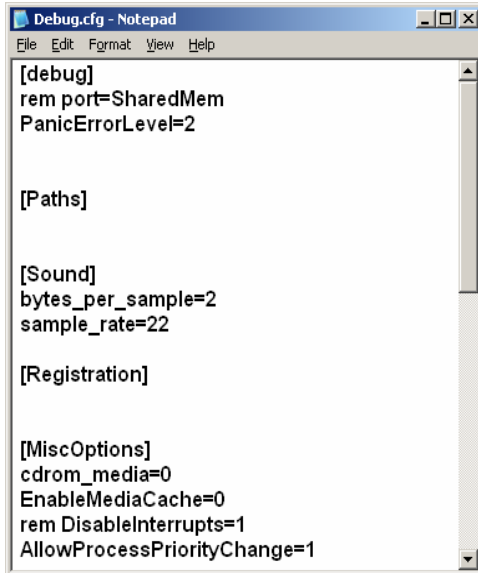
2. Open the Debug.cfg file using a text editor such as Windows Notepad. You may need to select “**All Files**” in the **Files of Type:** dropdown box.



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3. The Debug.cfg file will look like the one shown here to the right.



```
Debug.cfg - Notepad
File Edit Format View Help

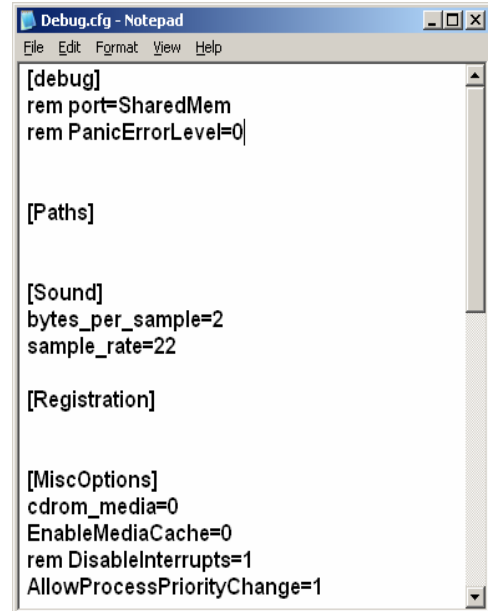
[debug]
rem port=SharedMem
PanicErrorLevel=2

[Paths]

[Sound]
bytes_per_sample=2
sample_rate=22

[Registration]

[MiscOptions]
cdrom_media=0
EnableMediaCache=0
rem DisableInterrupts=1
AllowProcessPriorityChange=1
```



```
Debug.cfg - Notepad
File Edit Format View Help

[debug]
rem port=SharedMem
rem PanicErrorLevel=0

[Paths]

[Sound]
bytes_per_sample=2
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[Registration]

[MiscOptions]
cdrom_media=0
EnableMediaCache=0
rem DisableInterrupts=1
AllowProcessPriorityChange=1
```

4. Change the line that reads “**rem PanicErrorLevel=0**” to read “**PanicErrorLevel=2**” as shown in the picture to the left.
5. Save the file.
6. Now when you run the Music Ace product you should no longer receive the “set\_attr hObj: attr 116” error.
7. If you have a Lab Pack version of the Music Ace product you will need to make this same change on all workstations.